

Theme: Transport (Session 1 of 4)
PLK Mrs Chao King Lin Kindergarten

Level:	K3
Text:	<i>A Boat Trip</i> (Big book story)
Learning Activities:	Shared reading activity, game
Learning Objectives:	<ul style="list-style-type: none">➤ To understand and enjoy the story.➤ To understand the meaning of <i>helicopter</i> and <i>lorry</i>➤ To say <i>helicopter</i> and <i>lorry</i> when expressing their meaning➤ To recognise the print of <i>helicopter</i> and <i>lorry</i>➤ To develop interest in English
Resources:	White board, picture cards, word cards, headbands (helicopter and lorry)

What to do:

1 (Presenting the Text)

- Ask children to identify the title and the author of the book on the front cover. Talk about the illustrations on the cover.
- Ask children to predict: *What will the boy see?*
- Write or draw children's predictions on the board.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story. Talk about the illustrations while reading aloud the text.
- After reading P.12, ask children to predict: *The man on the boat is missing. Where is he?*
- Refer children to the board and check the predictions with children.

3 (2nd Reading)

- Read aloud P.4-7. Talk about the illustrations on these few pages.
- Talk about the features of the helicopter and the lorry, and

the place that a helicopter or a lorry goes.

- Help children understand the meaning of *helicopter* and *lorry* with picture cards.
- Show the word cards *helicopter* and *lorry* on the board. Guide children to find the words in the book.
- Guide children to read the text on P.4-7.

4 (3rd Reading)

- Read aloud the book to children. Invite children to read aloud the story from the title to P.7 after the teacher.

5 (Extended Activity)

Game: Helicopter or Lorry?

- Show a #grid with words (*helicopter* and *lorry*) and the coordinates (A1, A2, B1, B2...).
- Invite children to draw cards (A1, A2...) from a bag and find the word in the corresponding square in the grid.
- Guide children to say the word in the square and get the corresponding headband.
- Guide children to put on the headband and move like a helicopter/ lorry (whichever the headband is).
- Ask the class: *What is coming/ moving?*
- Guide children to say *helicopter* or *lorry*.

The grid for the game

	A	B	C	D
1	Lorry	Helicopter	Lorry	Helicopter
2	Helicopter	Lorry	Helicopter	Lorry
3	Lorry	Helicopter	Lorry	Helicopter
4	Helicopter	Lorry	Helicopter	Lorry

Theme: Transport (Session 2 of 4)
PLK Mrs Chao King Lin Kindergarten

Level:	K3
Text:	<i>A Boat Trip</i> (Big book story)
Learning Activities:	Shared reading activity, art and craft activity
Learning Objectives:	<ul style="list-style-type: none">➤ To understand and enjoy the story➤ To develop interest in reading➤ To understand the meaning of <i>motorcycle</i> and <i>ferry</i>➤ To say <i>motorcycle</i> and <i>ferry</i> when expressing their meaning➤ To recognise the print of <i>motorcycle</i> and <i>ferry</i>
Resources:	White board, picture cards, word cards, cutouts (motorcycle, ferry), bag, wooden sticks, coloured paper

What to do:

1 (Presenting the Text)

- Ask children to identify the title and the author of the book on the front cover. Talk about the illustrations on the cover.
- Discuss with children: *What did the boy see in the sky?*
- Show picture cards (*motorcycle* and *ferry*) to prompt answers.
- Write or draw teacher's and children's answers on the board.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story. Talk about the illustrations while reading aloud the text.
- Refer children to the answers on the board and check the answers with children.

3 (2nd Reading)

- Read aloud P.8 - 10. Talk about the illustrations on these three pages.

- Talk about the features of the motorcycle and the ferry, and the place that a motorcycle or a ferry goes.
- Help children understand the meaning of *motorcycle* and *ferry* with picture cards.
- Show the word cards *motorcycle* and *ferry* on the board. Guide children to find the words in the book.
- Guide children to read the text on P.8 - 10.

4 (3rd Reading)

- Read aloud the book to children. Invite children to read aloud the story from the title to P.11 with the teacher.

5 (Extended Activity)

Art and craft activity: Make a stick puppet

- Ask children to take turns to draw word cards (*motorcycle*, *ferry*) from a bag.
- Ask children: *What word is this?*
- Give children a cutout of a motorcycle or a ferry.
- Ask children to colour the cutout and paste it onto a wooden stick.
- Give children a piece of paper (blue or black) with a cut line in the middle. Invite children to draw lines on the blue paper (the sea) or black paper (the road).
- Invite children to move their motorcycle or ferry along the cut line on the paper.

Theme: Transport (Session 3 of 4)
PLK Mrs Chao King Lin Kindergarten

Level:	K3
Text:	<i>A Boat Trip</i> (Big book story)
Learning Activities:	Shared reading activity, game
Learning Objectives:	<ul style="list-style-type: none">➤ To relate prior knowledge to the story➤ To understand the meaning of <i>boat</i> and <i>shark</i>➤ To say <i>boat</i> and <i>shark</i> when expressing their meaning➤ To recognise the print of <i>boat</i> and <i>shark</i>➤ To develop interest in English
Resources:	White board, picture cards (boat, shark), picture-word cards, a piece of cloth

What to do:

1 (Presenting the Text)

- Ask children to identify the title and the author of the book on the front cover. Talk about the illustrations on the cover.
- Discuss with children: *What was on the boat?*
- Show picture cards to prompt answers.
- Write or draw teacher's and children's answers on the board.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story.
- Refer children to the answers on the board and check the answers with children.

3 (2nd Reading)

- Read aloud P.12 and P.16. Talk about the illustrations on these five pages.
- Talk about the features of the boat and the shark, the place that the boat is going, and the actions that the shark is doing.
- Help children understand the meaning of *boat* and *shark*

with picture cards.

- Show the word cards *boat* and *shark* on the board. Guide children to find the words in the book.
- Guide children to read aloud P.12 and P.16 with the teacher.

4 (3rd Reading)

- Read aloud the book to children. Invite children to read aloud the story from the title to P.16 after the teacher.

5 (Extended Activity)

Game: What is missing?

- Show picture-word cards (*boat, shark, ferry, motorcycle, lorry, and helicopter*) to children.
- Cover the picture-word cards with a piece of cloth and ask children to close their eyes.
- Take away one or two picture-word cards under the cloth.
- Ask children to open their eyes and tell what is/ are missing.
- Put the picture-word cards back and repeat the above steps.
- Play the game again with word cards (*boat, shark, ferry, motorcycle, lorry, and helicopter*).

Theme: Transport (Session 4 of 4)
PLK Mrs Chao King Lin Kindergarten

Level:	K3
Text:	<i>A Boat Trip</i> (Big book story)
Learning Activities:	Shared reading activity, game
Learning Objectives:	<ul style="list-style-type: none">➤ To relate prior knowledge to the story➤ To say and understand the meaning of the sentence '<i>I see a ...</i>'➤ To recognise the print of the sentence '<i>I see a ...</i>'➤ To listen to and speak English in a meaningful context
Resources:	White board, sentence strip, picture cards, pictures of different vehicles, a piece of construction paper with a hole

What to do:

1 (Presenting the Text)

- Ask children to identify the title and the author of the book on the front cover. Talk about the illustrations on the cover.
- Discuss with children: *What will you do on a boat trip?*
- Show picture cards to prompt answers.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story.

3 (2nd Reading)

- Read aloud P.14 and P.15. Talk about the illustrations on these two pages.
- Draw different objects from a magic bag and ask children: *What do you see?*
- Guide children to say '*I see a...*'.
- Show the sentence strip '*I see a...*' on the board. Guide children to find the sentence in the book.

- Guide children to read aloud P.14 and P.15 after the teacher.

4 (3rd Reading)

- Read aloud the book to children. Invite children to read aloud the whole story with the teacher.

5 (Extended Activity)

Game: What do you see?

- Show some pictures of different kinds of vehicles from magazines or newspapers to children.
- Put a piece of construction paper (with a 2-cm hole) over one of the pictures.
- Invite children to look at the hole and guess what the picture is.
- Ask children: *What do you see?*
- Guide children to say '*I see a...*'.
- Check the answer with children by showing the whole picture to the class.