

Theme: Transport
Guideposts Kindergarten (Tuen Mun Branch)

Level: K3
Session: 1 of 4
Text: *Push!* (Big book story)
Learning Activities: Shared reading activity, game
Learning Objectives:

- To identify the book title and the author with the teacher
- To make predictions using the cover
- To understand and enjoy the story
- To understand the meaning of 'car' and 'tractor'
- To say 'car' and 'tractor' when expressing their meaning
- To recognise the print of 'car' and 'tractor'
- To follow the left-to-right directionality when reading

Resources: Big book, toy *car* and toy *tractor*, box

What to do:

1 (Presenting the Text)

- Identify and read aloud the title and the author's name on the cover for children.
- Talk about the illustrations on the front cover.
- Invite predictions from children: *What vehicles will the family see along the way?*
- Write or draw children's predictions on the board.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story.
- After reading P.5, ask children to predict: *Who will help?*
- Refer children to the board and check the predictions with children.

3 (2nd Reading)

- Read aloud P.6.
- Talk about the illustrations on the page. Ask children: *What is it?*
- Read aloud and write the words 'car' and 'tractor' on the board. Guide children to find the words in the book.
- Read aloud the text on P.6 with children.

4 (3rd Reading)

- Read aloud the book to children. Invite children to read aloud 'car' and 'tractor' with the teacher.

5 (Extended Activity)

Game: Guessing game

- Cover the objects such as a toy *car* or a toy *tractor* with a box.
- Ask children to take turns to guess what is underneath the box.
- Prompt children to choose either 'car' or 'tractor'.
- Open the box to reveal the answer.
- Prompt children to say either 'car' or 'tractor' (e.g., say 'car' when they see it is a toy *car* underneath the box).

Book Title: *Push!*

Author: Roderick Hunt

ISBN: 978-019-845-088-7

Theme: Transport
Guideposts Kindergarten (Tuen Mun Branch)

Level:	K3
Session:	2 of 4
Text:	<i>Push!</i> (Big book story)
Learning Activities:	Shared reading activity, game
Learning Objectives:	<ul style="list-style-type: none">➤ To identify the book title and the author with the teacher➤ To understand and enjoy the story➤ To say the sound /p/ in the words that begin with <i>letter p</i>➤ To identify words that begin with the <i>letter p</i>➤ To follow the left-to-right directionality when reading
Resources:	Big book, bingo sheets, pencils

What to do:

1 (Presenting the Text)

- Identify and read aloud the title and the author's name on the cover for children.
- Talk about the illustrations on the front cover.
- Invite predictions from children: *How many people push the car?*
- Write or draw children's answers on the board.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story.
- After reading P.6, ask children to predict: *What will help the family?*
- Refer children to the board and check the answers with children.

3 (2nd Reading)

- Read aloud P.2 to P.3.

- Talk about the illustrations on the pages. Ask children: *How do mummy and the children move the car?*
- Read aloud and write the *letter p* on the board and introduce its sound /p/.
- Guide children to find the words that begin with the *letter p* such as ‘push’ and ‘pull’ in the story.
- Provide more words that start with the *letter p* and invite the children to say the sound /p/.
- Read the text on P.2 to P.3 with children.

4 (3rd Reading)

- Read aloud the book to children. Invite children to read aloud ‘car’, ‘tractor’, ‘push’ and ‘pull’ with the teacher.

5 (Extended Activity)

Game: Bingo

- Give children bingo sheets with words that begin with the *letter p*.
- Call out the words that begin with the *letter p*.
- Prompt children to cross out the word they hear on the bingo sheet (e.g., push). The first one who collects three words wins.

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ISBN: 978-019-845-088-7

Theme: Transport
Guideposts Kindergarten (Tuen Mun Branch)

Level:	K3
Session:	3 of 4
Text:	<i>Push!</i> (Big book story)
Learning Activities:	Shared reading activity, game
Learning Objectives:	<ul style="list-style-type: none">➤ To identify the book title and the author for the teacher➤ To understand and enjoy the story➤ To understand the meaning of '<i>Oh no!</i>'➤ To say '<i>Oh no!</i>' when expressing its meaning➤ To recognise the print of '<i>Oh no!</i>'➤ To read aloud the story from the title to the end➤ To follow the left-to-right directionality when reading.
Resources:	Big book, cup, ball, newspaper

What to do:

1 (Presenting the Text)

- Show children the book and ask one of them to point out the book title on the front cover.
- Invite other children to read aloud the title.
- Discuss with children: *How many times do they push the car?*
- Record children's answers on the board.

2 (1st Reading)

- Read aloud the text with good intonation and expression to help children enjoy the story.
- Refer children to the board and check the answers with children.

3 (2nd Reading)

- Read aloud P.7 and talk about the illustrations.
- Ask children: *Who falls down? What do they say when they fall*

down?

- Pretend to drop a cup and say: *Oh no!*
- Read aloud and write '*Oh no!*' on the board and guide children to find '*Oh no!*' in the book.
- Guide children to read aloud '*Oh no!*'

4 (3rd Reading)

- Invite children to read aloud the whole book with the teacher.

5 (Extended Activity)

Game: Passing game

- Pair up children.
- Give each pair a newspaper.
- Guide children to roll the newspaper and use it as a stick.
- Tell them to form two rows.
- Give the first pair a ball. Each pair has to use the stick to pass the ball to the next pair. If the ball drops, children have to say '*Oh no!*'

Book Title: *Push!*

Author: Roderick Hunt

ISBN: 978-019-845-088-7

Theme: Transport
Guideposts Kindergarten (Tuen Mun Branch)

Level:	K3
Session:	4 of 4
Text:	<i>The Big Turnip</i> (Story)
Learning Activities:	Storytelling activity, role-play
Learning objectives:	<ul style="list-style-type: none">➤ To understand and enjoy the story➤ To listen to and understand the meaning of '<i>...pulls it.</i>'➤ To participate in the process of storytelling by saying '<i>...pulls it.</i>'
Resources:	Headbands, big toy turnip, cutouts

What to do:

1 (Before Storytelling)

- Introduce the characters such as the farmer, the farmer's wife, the boy, the girl, the dog, the cat and the mouse to children.
- Introduce the action of 'pull' and the phrase '*... pulls it.*'

2 (During Storytelling)

- Tell the story and help children understand the story by the use of gestures, voices and cutouts:

*The farmer has some seeds. They are turnip seeds.
The farmer plants the seeds. He waters the seeds.
The turnip seeds grow. One turnip grows and grows and grows!
It is enormous!
'I am hungry. I must have the turnip for dinner!' says the farmer.
He puts on his boots.
The farmer pulls it. He pulls and pulls, but he cannot pull up the enormous turnip.*

*So the farmer goes and gets his wife.
The farmer's wife pulls it. She pulls and pulls, but she
cannot pull up the enormous turnip.*

*So the farmer's wife goes and gets the boy.
The boy pulls it. He pulls and pulls, but he cannot pull
up the enormous turnip.*

*So the boy goes and gets the girl.
The girl pulls it. She pulls and pulls, but she cannot pull
up the enormous turnip.*

*So the girl goes and gets the dog.
The dog pulls it. It pulls and pulls, but it cannot pull up
the enormous turnip.*

*So the dog goes and gets the cat.
The cat pulls it. It pulls and pulls, but it cannot pull up
the enormous turnip.*

*So the cat goes and gets the mouse.
The mouse pulls it and they all pull and pull, the
enormous turnip comes up.
They carry it home and they have it for dinner.*

- Draw children's attention to the big turnip, the farmer, the farmer's wife, the boy, the girl, the dog, the cat and the mouse while telling the story.
- Encourage children to participate in the process of storytelling by doing the action of 'pull' and saying '*...pulls it*'.

3 (After Storytelling)

Role-play: The big turnip

- Give children the headbands of the farmer, the farmer's wife, the boy, the girl, the dog, the cat and the mouse.
- Set the scene by preparing a big toy turnip.
- Retell the story.
- Guide children with headbands to act out the story.
- Guide children in the audience to say '*...pulls it*' when the

teacher and the children in headbands are doing the action of 'pull'.