### Theme: Animals SA Tai Wo Hau Nursery School

Level:

K2

Session:

1 of 3

Text:

Good Night, Gorilla (Big book story)

Learning Activities:

Shared reading activity, game

Learning Objectives:

- To identify the book title and the author with the teacher
- > To understand and enjoy the story with the help of the illustrations
- To understand the meaning of 'Gorilla' and 'Elephant'
- To say 'Gorilla' and 'Elephant' when expressing their meaning

Resources:

Big book, picture cards, headband (Mouse), pointer

#### What to do:

### 1 (Presenting the Text)

- Show children the book and identify the title and the author on the front cover.
- Invite children to talk about the illustrations on the front cover.
- Invite predictions from children: What does Gorilla want to do?
- Record children's answers on the board.

## 2 (1st Reading)

- Remind children to listen to the teacher reading the story.
- Read aloud the text with good intonation and expression and help children understand and enjoy the story with the help of illustrations, gestures, facial expressions and pictures.
- Bring children's attention to the twists and turns by inviting predictions:

After reading P.3: What will Gorilla do with the key?

After reading P.11: Will Gorilla open other animals' gates? What animal will that be?

After reading P.13: Will Gorilla let Armadillo out?

• Guide children to check and confirm their answers on the board.

# **3** (2<sup>nd</sup> Reading)

- Read aloud P.3 and P.7
- Talk about the illustrations on P.2 to P.3 and P.6 to P.7.
- Read and write 'Gorilla' and 'Elephant' on the board.
- Show pictures of 'Gorilla' and 'Elephant'. Talk about the characteristics of these animals.
- Show different pictures to the children. Guide children to say 'Gorilla' or 'Elephant' if they see them.
- Read aloud P.2 to P.3 and P.6 to P.7 with children.

## 4 (3<sup>rd</sup> Reading)

• Read aloud the book to children. Invite children to read P.2 to P.3 and P.6 to P.7 with the teacher.

## 5 (Extended Activity)

Game: Gorilla, Gorilla, Elephant (adapted from 'Duck, Duck, Goose')

- Invite a child to come out and be Mouse. Give him/her Mouse's headband to wear.
- Invite other children to sit in a circle. Tell them that they are either *Gorilla* or *Elephant* in a zoo.
- Tell children that *Elephant* is angry with Mouse as Mouse teases *Elephant*.
- Guide Mouse to walk outside the circle. While Mouse is walking, guide him/her to touch other children's shoulder and say 'Gorilla, Gorilla... Elephant'. If a child is named as Elephant, he/she has to chase and catch Mouse.
- Invite children to take turns being Mouse.
- Play the game for a few rounds.

Book Title: Good Night, Gorilla

Author: Peggy Rathman ISBN: 0-590-97269-3

#### Theme: Animals SA Tai Wo Hau Nursery School

Level:

K2

Session:

2 of 3

Text:

Good Night, Gorilla (Big book story)

Learning Activities:

Shared reading activity, game

Learning Objectives:

- To read aloud the book title
- > To understand and enjoy the story with help of the illustrations
- To understand the meaning of 'Lion' and 'Giraffe'
- To say 'Lion' and 'Giraffe' when expressing their meaning

Resources:

Big book, picture cards, pointer

What to do:

### 1 (Presenting the Text)

- Show children the book. Invite them to identify and read aloud the title.
- Talk about the illustrations on the front cover:

  At night, the zoo keeper holds a torch. What is the zoo keeper going to do? Gorilla is holding a key. What colour is the key? Yes, Gorilla is holding a pink key. Whose gate is pink?
- Record children's answers on the board.

### 2 (1st Reading)

- Read aloud the text with good intonation and expression and help children understand and enjoy the story with the help of illustrations, gestures, facial expressions and pictures.
- Bring children's attention to the twists and turns by inviting predictions:

After reading P.15: The animals walk one by one quietly. What do the animals want to do?

After reading P.23: There are many eyes. Whose eyes are these?

After reading P.25: What will the zoo keeper's wife say?

• Guide children to check and confirm their answers on the board.

# **3** (2<sup>nd</sup> Reading)

- Read aloud P.9 and P.11.
- Talk about the illustrations on P.8 to P.9 and P.10 to P.11.
- Read and write 'Lion' and 'Giraffe' on the board.
- Show pictures of 'Lion' and 'Giraffe'. Talk about the characteristics of these animals.
- Show different pictures to the children. Guide children to say 'Lion' or 'Giraffe' if they see them.
- Read aloud P.8 to P.9 and P.10 to P.11 with children.

## 4 (3<sup>rd</sup> Reading)

- Invite children to read aloud P.8 to P.9 and P.10 to P.11 with the teacher.
- Remind children to listen to the teacher reading aloud the rest of the book.

## 5 (Extended Activity)

Game: In a zoo

- Tell children: This is a zoo. There are a lot of animals in the zoo.
- Talk about the characteristics of different animals (*Gorilla, Elephant, Lion and Giraffe*).
- Invite children to be one of the animals:

  Let's be the animal you like. Don't tell others who you are. You can walk or eat like that animal. If I say 'freeze', you must stop walking or eating.
- Invite a few children to demonstrate walking around like the animals. After the children stop, tap on one of the children's shoulder and ask: What are you? What are you doing?
- Guide children to tell others what they are and what they are doing.

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Session:

3 of 3

Text:

Good Night, Gorilla (Big book story)

Learning Activities:

Storytelling activity, drama activity

Learning objectives:

> To enjoy listening to the story

> To participate in the process of retelling the story

To make use of the language learned in the previous sessions and participate in a role play

To say 'Good night, Gorilla/Elephant/Lion/Giraffe' with increasing fluency and confidence

Resources:

Big book, pointer, picture cards, headband (Gorilla/

Elephant/Lion/Giraffe), torch, keys, sleeping cap

#### What to do:

### 1 (Before Storytelling)

- Show children the book and talk about the illustration on the front cover.
- Invite children to help zoo keeper say 'Good night, Gorilla/Elephant/Lion/Giraffe' during the storytelling.

# **2** (During Storytelling)

- Focus on the illustrations and not the print when retelling the story.
- Draw children's attention to the zoo keeper and the animals' facial expressions.
- Invite children to participate in the storytelling by saying 'Good night, Gorilla/Elephant/Lion/Giraffe'.
- Ask questions to check the children's understanding of the story.

# **3** (After Storytelling)

Role-play

- Invite a child to be the zoo keeper and give him/her some keys.
- Invite four children to be the animals (Gorilla/Elephant/Lion/Giraffe)

in the cage. Guide them to wear the corresponding headbands.

- Narrate the story and guide those five children to act out the story.
- Invite other children to watch the role play and help zoo keeper say 'Good night, Gorilla/Elephant/Lion/Giraffe'.

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