

Name of the Programme		English Mania			
Name of the Story	The Grand Feast	Theme	Exploring new places/ Trying different kinds of food/ Celebrating special days	Programme Target Level	L1-L3
Outline	<p>Every year a grand feast is organised on planet Alieno. The aliens visit different planets on that day to bring others' best food to their own planet. Surprisingly, the aliens had never visited planet Earth. So, this time, a team of four Aliens (Cosmo, Olly, Traz and Elka) was sent to get some delicious dishes from Earth for the grand feast. They split up into two teams to visit different countries of the world and brought back the popular dish of each place to their planet. The aliens liked the food of planet Earth and thanked Cosmo, Olly, Traz and Elka for bringing those delicious dishes for them. It was the best grand feast they ever had.</p>			Assumptions	<ol style="list-style-type: none"> 1. Some activities may exceed the allocated time. Adjust the timing of the remaining activities or skip one of the selected written activities. 2. The materials may be torn or chipped (perforated cards). Instruct the students to handle the materials carefully. Use the extra materials, if needed. 3. Students may find it difficult to make their own craft. Demonstrate how to make the craft step-by-step and instruct students to raise their hand for teacher's help. 4. The level of students may vary. Choose the activities or strategies according to the level of the learners. 5. The students may not be able to write the answers on their own. Engage them in speaking activities. 6. Some students may finish the task early. Assign the learners an extension of the same activity. For example, use the words in sentences (Word Maker)
Key Words	<p>L1: hot, dish, duck, rice, soft, thin L2: bread, feast, grand, pizza, spicy, sweet L3: crispy, fruity, planet, noodles, savoury, delicious</p>				

Aims	<p>a. To enhance the visual, auditory and comprehension skills through problem solving and following instructions;</p> <p>b. To motivate students to verbally express ideas and thoughts by sharing their solutions to the story problems to their peers;</p> <p>c. To provide students an opportunity to strengthen their grammatical skills through games; and</p> <p>d. To enhance English language vocabulary by engaging in comic book construction activity.</p>	Assessment	<p>1. Questioning based on prediction, specific details and inference</p> <p>2. Story Detective, Word Blender Cards, Question Quest, & Word Wheel activities</p> <p>3. Written activities on spellings and grammar points</p> <p>4. Reflection of learning experience</p>
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Materials	Comic Book, Craft Sheet (Space Eye Mask and Wrist Band), Activity Cards and Reflection sheet
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Lesson Activities					Lesson Extrapolation			
Activity Name	Duration	Activity Detail	Involvement		Learning Outcome			
			Instructor	Students	L1	L2	L3	
Comic Book Reading and Completion	8	Demonstrating fluent reading, activating schema, introducing new vocabulary and language patterns in context, focusing on the phonemic	Narrate the story in small sections or chunks (page by page, using independent, choral or echo reading	Narrate some parts of the story aloud either independently or along with the teacher or peers. Identify the dialogues of	Develop reading, listening and comprehension skills. Motivate students to verbally express ideas and thoughts by sharing their	Use a choral or echo reading strategy or use simple words to narrate the comic story. Demonstrate how to fill the	Use a shared reading strategy with intermittent pauses. Help students in the narration of the comic story and pronunciation	Assign some parts of the story to the students to narrate aloud independently. Ask explicit and implicit meaning questions related to the comic

		<p>awareness, asking explicit and implicit meaning questions related to the story (prediction/ main idea/ inference, etc.), familiarising with the importance of visual and auditory features of the comics and their relation with the narrative groundwork (E.g., sound effects, background, speech bubble, thought cloud, etc.) and encouraging students to verbally express their thoughts and ideas in English</p>	<p>strategy). Use varied voices for the different characters of the story to draw students' attention and develop more interest in the story. Ask comic story related questions and elicit solutions for the problems (What dish to choose? How to make sushi? What topping can be added to the pizza? Which sweet dish should be picked? etc.</p>	<p>different characters and write some of them in the correct bubbles. Personalise the text by adding own views. Answer comic story related questions and predict solutions of the problems.</p>	<p>solutions to the story problems.</p>	<p>comic bubbles. Allow students to complete the bubbles of the comic book at their own pace later. Ask explicit meaning questions (Yes/ No or one word answer) related to the comic story.</p>	<p>of difficult words. Ask explicit meaning questions related to the comic story. Allow students to respond to the questions in phrases or simple sentences and fill comic bubbles of one or two pages only.</p>	<p>story. Encourage students to respond to the problem-solving questions in compound and complex sentences. Allow them to fill the comic bubbles of two to three pages.</p>
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			When do we use thought bubble?) Demonstrate how to write dialogues in the given bubbles.					
Space Craft	8	Enhancing visual, auditory and comprehension skills by asking instruction checking questions related to the craft and motivating them to find solutions to the problems related to the Space Craft	Give step-by-step verbal and visual instructions to create own Space Craft. Enhance reasoning skills by asking questions related to the craft (Space Eye Mask and Wrist Band).	Follow the directions step-by-step, given by the teacher to create own Space Craft. Answer questions related to craft. Example: Do you like your Space Craft? What will you call these crafts? What is the best time to wear them? What can you see when you wear the Space Eye	Enhance the visual, auditory and comprehension skills through problem solving and following instructions.	Demonstrate and assist students, step-by-step, to make Space Craft. Ask simple questions (Yes/ No) related to the crafts. Accept answers in phrases or supply vocabulary to help students construct simple sentences.	Simplify the language of the verbal directions given for the craft making. Ask simple questions related to the Space Crafts. Accept answers in simple sentences.	Encourage students to respond to explicit and implicit questions related to the Space Crafts. Encourage them to express their thoughts and ideas in compound or complex sentences.

				Mask? Does your wrist band have any special powers? How can you make your wrist band look more fun? How will you keep these Space Crafts safe?				
Story Detective	7	Activating schema, reinforcing vocabulary, improving spellings and encouraging executive function (dealing with students' working memory, attentiveness, and their ability to think about different things one after another)	Ask students to read the given riddles and match them with the food items that are shown in the comic story and write the spelling of each word in the given space.	Read the given riddles and match them with the food items that are shown in the comic story and write the spelling of each word in the given space.	Reinforce vocabulary and improve spellings. Enhance thinking skills. Assist students in pronunciation of the difficult words.	Ask students to solve level appropriate riddles: number 1-5 (e.g., pizza, bread, etc.) OR name the objects and encourage students to find them in the big picture. Provide beginning and ending letters to help spell	Ask students to solve level appropriate riddles: number 4 - 8 (e.g., fish balls, sushi, etc.) OR name any ten food items of their choice. Break words into syllables to help spell difficult words.	Ask students to solve the level appropriate riddles: number 7- 12 (e.g., dumplings, roasted duck etc.) OR encourage students to identify as many objects as possible and spell the words independently.

						the difficult words.		
Word Blender Cards	8	Building vocabulary, developing deeper understanding of consonant blending, and providing pictorial to encourage word building	Ask students to look at the word blender cards, take out the shown word blender cards from the sheet and use the given consonant blends to make new words. Encourage them to write the words at the back of the respective word blender cards.	Take out the shown word blender cards carefully (one by one), use the given consonant blends and clues (pictures) to make new words and write those words at the back of the respective word blender cards.	Build vocabulary. Strengthen grammatical and critical thinking skills.	Ask students to take out first five word-blender cards or cards of their choice (one-by-one) and make new words (four and five letter words). Assist them in spelling the words. Give them more examples or additional letters as clues. Accept answers other than the given ones.	Ask students to take out three cards from each word blender sheet (E.g., last 3 cards of sheet 1 & first 3 from sheet 2) and make new words. Provide additional clues or letters if required.	Ask students to take out three cards from each word blender sheet (E.g., last 3 cards of sheet 1 & 2) and make new words. Encourage students to create bigger words (5-6 letter words).

<p>Question Quest</p>	<p>7</p>	<p>Stimulating curiosity, enhancing comprehension skills, spellings and cognitive learning and engaging in verbal communication</p>	<p>Ask students to take out the Question Quest sheet and answer the questions related to the comic story. Instruct them to write the answer of each question at the back of the sheet (against its number). Encourage them to jot down the time in which they completed the activity in the given timer. Elicit the answers and give</p>	<p>Take out the Question Quest sheet and answer the questions related to the comic story. Write the answer of each question at the back of the sheet (against its number) and jot down the time in which the activity is completed in the given timer. Share the answers.</p>	<p>Enhance verbal communication, comprehension skills, spellings and cognitive learning.</p>	<p>Do it as a whole class activity. Attempt one question at a time as a class. Give students additional letters as clues and more time to write the spellings if required.</p>	<p>Add some verbal clues to help students respond to the questions. Ask students to answer the questions in pairs.</p>	<p>Encourage students to respond to the questions independently and time themselves. Raise the difficulty level by asking self-to-text questions. For example: Do you like pizza? How does it taste? What would you like to eat with French Bread?</p>
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			constructive feedback.					
Word Maker	7	Reinforcing vocabulary, focusing on the phonemic awareness, enhancing creative and logical skills by making new CVC words	Ask students to complete the given CVC words by using the five vowels. Encourage them to make more CVC words using the given alphabetical letter cards. Encourage them to jot down the words in the right box (3 letter Words, 4 Letter Words, etc.). Elicit the answers and give	Complete the given CVC words by using the five vowels. Make more CVC words using the given alphabetical letter cards. Jot down the words in the right box (3 letter Words, 4 Letter Words, etc.).	Reinforce vocabulary and grammar point. Enhance creative and logical skills.	Suggest easy CVC combinations vowels for the students to make words and write them in the given space. For example: 'a', 'e', etc. Ask them to pick the 3 letter CVC words from the comic story (red, day, etc.).	Ask students to pick CVC combinations of their choice to make new words and write them in the given space. Provide some examples for 4 and 5 letter words from the comic book (grin, dish, crust, crisp, etc.).	Encourage students to make words with less common CVC combination vowels (E.g., 'o', 'u', etc.) OR ask students to write as many CVC words as possible in the given space, within a specific time.

			constructive feedback.					
Written Activities	10	Strengthening grammatical and reasoning skills, making connections, providing self-assessment opportunities	Select some activities from the activity cards and guide the students to attempt them. Teacher will elicit or share the correct answers at the end.	Students will read or listen to the instructions. They will look at the given example/s carefully in order to complete the selected activities.	Activate and reinforce spellings, vocabulary, grammar points and thinking skills.	Choose simple activities like Food Maze and Word Puzzle.	Choose level appropriate activities like Five Senses and Preposition of Place. Students can choose an activity and attempt it.	Choose level appropriate activities like Comparative and Superlatives and Similes. Ask students to share more examples of the concepts reinforced.
Reflection	5	Providing opportunity for internalisation and personalisation of content, focusing on reflective practice and learning reinforcement	Read the descriptions related to the lesson content and activities to receive students' feedback.	Reflect upon the lesson content and activities and provide personal feedback.	Reinforce learning.	Ask students to tick at least one of each option.	Encourage students to choose multiple options.	Ask students to verbally give reasons for their choice of options.